CLASSICAL WARRIOR ARMY LIST ERRATA To March 2014

Any updates or corrections are shown under the specific list. Lines refer to the line starting underneath the list or from the top of the page if the list runs more than a single page and also reference a complete entry, not just a carryover from a previous line.

GLOBAL CHANGE: Unless otherwise specified, Elephants may have detachments of Elephant Escorts if the latter are in the army list.

GLOBAL CHANGE: Note that placement of immobile TFs per List Rules must abide by the terrain positioning rules of 14.31. For this purpose, open spaces are still considered to be in place through deployment.

GLOBAL CHANGE: General Concepts (page 4): First paragraph, add new sentence at end: "The 'rounding concept' applies only to upgrades that are separately stated to be available to a proportion of troops".

GLOBAL CHANGE: General Concepts (page 4): Delete the second paragraph and replace with the following:

"Generals' elements may be in a mixed unit with troops of the same Training (Warrior 2.1) and Order (Warrior 2.21), and in addition Knights, Cavalry, and Camelry can only be mixed with troops in the same Troop Category (Warrior 2.23) and Elephantry, Chariotry and Transport can only be mixed with troops of the same Troop Type (Warrior 2.22), except where an army list specifies that such troops can mix with others in this list. Being "Mounted" does not count as being in the same "Category" for these purposes. A general's element in a mixed unit does not prevent troops otherwise entitled under a list rule from fighting 1.5 ranks, provided the general's element is of the same nationality and armed the same as those troops. A general's element can be included in a detachment only as specified by a list. Generals' elements do NOT count toward the minimum or maximum of any troop line in a list except their own. Generals' elements count toward fractional or other numerical limits in a list only when they are part of a unit."

GREEK INFANTRY RULES:

Second line, after "16" add "(also included Citizen Hoplites)"

Lists 3, 17: The ally references in the Notes to "no others" should be read to mean no other sublist allies (and, in the case of List 3, Thessalians from the main list), and not to the generic allly generals in the main lists or the troops under their command. None of the sublists is a stand alone allied contingent; each just specifies how troops from the main list can be used when playing that "nationality". Any army can use not only the CinC (modified if necessary by a sub-list) but also the generic ally generals listed in the main list (with one exception of the Phokians in List 17, for which all such generals must be downgraded to sub). Note that, for those sub-lists that include special treatment for a "national" general (e.g., Spartan or Theban in List 3), only such a "national" general (be it CinC of sub) can command troops

from that national sub-list. For a full explanation of this issue, go to www.fourhorsemenenterprises.com/forum/viewtopic.php?t=16862.

X-TROOP TYPE – Irregular Hoplites

While the authors believe that Greek Hoplites should be treated as Reg in Warrior, they recognize a body of wargaming opinion that sees them as Irr. In order to accommodate this view, the following may be applied to any troops named "Hoplites" in Lists 3, 6-8, 11, 13 and 17, and those containing the name "Greek Hoplites" in Lists 4, 5, 9, 15, 16 (including Citizen Hoplites) and 18, and to generals' elements incorporated into units with such troops:

Lakedaimonian/Spartiate Hoplites in Lists 3 and 17, and Theban-led Boiotian Hoplites in List 17, are exempt from the "all/none" requirement when using Irr Hoplites and may be Reg; all other hoplites within an army containing such troops must be Irr if any are. "Barbarian Infantry Rules" do not apply to Irr Hoplites, and Lakedaimonian/Spartiate Hoplites in Lists 3 and 17, and Theban-led Boiotian Hoplites in List 17, may not use the List Rules for such troops in those lists if they are Irr. Irr Hoplites may have a detachment of Archers of the same nationality where such troops are available in the list.

X-TROOP TYPE - Ekdromoi

This X-Rule models the capability of the fully-developed Hoplite phalanx to detach men of the younger age classes as *ekdromoi* or "runners out," usually to chase off enemy light-armed missile troops, returning immediately to the ranks after the initial brief rush. Their mission was limited in time and scope, and they did not constitute a detachment in the ordinary sense. This X-Rule applies only to troops named "Hoplites" in Lists 3, 6-8, 11, 13 and 17, and those named "Greek Hoplites" in Lists 4, 5, 9, 15, 16 and 18, and to generals' elements in those lists incorporated into a unit with such troops:

- A body of 6 or more elements of such troops may detach two contiguous front rank elements as ekdromoi during the Charge Declarations phase (Warrior 3.2.7, 6.163), and immediately replace the detached elements in place with their loose order equivalent (i.e., HI are replaced with LHI, and MI are replaced with LMI). The parent body need not comply with Warrior 2.52 to detach ekdromoi, but must be in compliance by the end of the following Approach phase.
- Such detached elements are thereafter treated for all purposes as a detachment, except that (i) they must make a recall move when other bodies may do so under Warrior 6.36, (ii) starting in the bound after detachment, they must move as quickly as possible to rejoin their parent body, and (iii) they must be reincorporated into their parent body (and replaced with their close order equivalent) at ANY time any element of such a detachment is in contact with any element of its parent body.
- Neither detachment nor reincorporation counts as a maneuver. No command points are paid for such detachments. When ekdromoi are reincorporated into their parent body, the combined unit immediately gains the higher of their FP totals (Warrior 5.31).

Ekdromoi never fight as such when in contact with the parent body, but always revert to their close order equivalent in such circumstances, and thus may not expand in a followup move by the parent body.

ROMAN INFANTRY RULES

The "fulcum" rules as outlined in Imperial Warrior apply to the following troops: List 6, Thracian Late Period, Roman Legionaries (NOT Imitation Legionaries) List 28, Ptolemaic Late Period, Garrison Roman Legionaries (NOT Imitation Legionaries) List 36, Numidian Civil Wars/Juba I-II, Roman Legionaries (NOT Imitation Legionaries)

Page 3, Lines 1-2. Add "33" after "28" in Line 1 before "and 36". In Line 2, add "26, " after "33" and before "Roman Deserters"

Roman Infantry Rules, Circulating Combatants, Delete the entire "Circulating Combatants" section and replace with: CIRCULATING COMBATANTS: Advanced military techniques developed in Rome included the regular practice of circulating ranks and units to the front in hand-to-hand combat. To reflect these practices, as an exception to WARRIOR rules sections indicated below, Marian, EIR, Severan MIR legionaries and those troops named "Roman Legionaries" in lists 2, 3, 8, 14 and are NOT shaken, broken, broken-through, disembarking, contacted to the flank by an enemy body or in difficult terrain or in "fulcum" may:

- 1) Exchange one or more ranks during the Approach phase as a single formation change, instead of taking the entire move
- 2) Replace an element in contact with opponents with an element directly to its rear during the Approach or Counter/Retirment phase (as well as when making a Recoil move, 6.51), without dicing or being prompted, but only during the second bound of a continuing H-T-H combat. Such a replacing element counts as steady in the following H-T-H combat phase, even if its body is not otherwise considered steady; thereafter, it counts as having the cohesion of the worst affected element(s) in the body. Such a replacing element also counts as in first contact (9.3), even though its body is by definition already in contact; it does not count as charging or countercharging (9.42).
- 3) Interpenetrate another body of such legionaries (6.52) not in "fulcum" to replace it in combat (6.163 and 6.523). Legionaries interpenetrating other legionaries in this way to replace them in combat are not disordered by virtue of the third and fourth bullets in 6.521, but are subject to all other causes of disorder specified in that section.

MACEDONIAN COMPANION CAVALRY RULES

Item 4, insert ", either alone or in combination with other Macedonian HC covered by this rule,"

BARBARIAN INFANTRY RULES

The following rules apply, in the case of Rule 1, to Irregular close/loose order infantry in all lists in Classical Warrior and, in the case of Rules 2-4, except where expressly stated not to apply, which troops are referred to here as Barbarian Infantry.

- 1. Close/loose order Barbarian Infantry may march on segment 3 if desired but take a fatigue point (FP) for doing so.
- 2. A body of Barbarian Infantry with 9 or more elements in total fights with 1/3 of the figures in any 3rd and/or 4th ranks directly behind those eligible to fight if the body meets all the following requirements:
 - a. Charged or countercharged this bound or contacted opponents in a converted charge in the previous bound;
 - b. The 1st and 2nd ranks are ALL armed with a close combat weapon other than SA and/or IPW:
 - c. The 3rd and 4th ranks each contain at least one element armed with a close combat weapon other than SA and IPW;

- d. Does not contain any element with 2HCT and/or HTW combined with another weapon; and
- e. Contains at least one element of C morale grade class or better troops. The 3rd and 4th ranks fight as "Other Weapons" but get no other Weapons Factors; they do count all Tactical Factors. In determining figures fighting in any 3rd and/or 4th ranks, add the number of figures in both ranks combined, take 1/3 of the combined total, and then

round up.

- 3. A body of Barbarian Infantry with more than 8 elements is eager while any friendly body that does not include LC and/or LI within 240 paces is charging in the current bound or already in H-T-H combat and not broken or shaken.
- 4. Willing close order foot can counter-charge impetuous foot if not in Shieldwall. Eager close order Irr foot who counter-charge can be impetuous if not in Shieldwall.

The following cannot use Rules 2-4:

Any: Irregular Hoplites

3 – Early Hoplite Greek: Helots, Thessalian Penastai

4 – Etruscan: Spearmen

5 – Illyrian: Slaves (not in units with Warriors)

7 – Lydian, etc: Karian Bronze Men, Lydian or HI/MI Lykian Spearmen

8 – Saite Egyptian: Mercenary Karian/Lydian/Lykian Spearmen

10 - Lowland Italian: Etruscan/Latin Spearmen

12 – Etrusco-Roman: Latin Spearmen

13 – Early Achaemenid Persian: Persian/Median Line Infantry, HI Lykian Spearmen

17 – Later Hoplite: Helots

19: Later Achaemenid Persian: Satrapal Line Infantry

20 – Camillan Roman: Latin Spearmen

27 - Seleucid: Asiatic/Arab Levy

1. Italian Hill Tribes 900 BC - 290 BC

2. Skythian 720 BC - 50 BC

3. Early Hoplite Greek 720 BC - 404 BC

Page 9, Line 7, Hoplites: Change "16-72" to "15-72"

Page 9, Line 8, Change "0-1/2" to "any"

Page 9, Line 14, Aitolians or Akarnanians: Change "0-18" to "0-24"

Page 9, Line 15, Thracians: Change: "0-8" to "0-12"

Page 9, Ionian or Aiolian, Line 5, Asiatic Bowmen: Add "Irr C" after "Archers"

Page 9, Line 9, Add "Reg C" before "Hoplites" and change "-8 pts" to "-4 pts"

Page 10, Bosporan Sublist, Line 2, Skythian Nobles: Change "2-12" to "1-12"

Page 10, Bosporan Sublist, Delete Line 3 (Extra to upgrade Scythian Nobles) and Line 4 (Extra to replace JLS with L)

Page 10, Bosporan Sublist, Line 9, Sindi, et. al. Bowmen or Archers, Change "3 pts" to "6 pts" and "2 pts" to "4 pts"

Page 10, Bosporan Sublist, Line 10, Danubian Celts: Change "0-8" to "0-12"

Page 11, Notes, Lines 10-11, Delete "except Cyrenaican or Bosporan" at the end of the sentence that begins "Troops from the main list..."

Page 11, Notes, Last sentence, Insert "Only Greek (including Thessalian and Theban) before "HC"

4. Etruscan 700 BC - 264 BC

Page 12, Line 14, Gallic Warriors: Change "**8-32" to "**8-36"

5. Illyrian 700 BC - 10 AD

Page 13, Line 9, Slaves: Delete "JLS, Sh @ 6 pts"; Add "@ 3 pts" after "LMI; Change "8-48" to "0-48"

Page 13, Add new Line 9a: "Extra to give Slaves Sh @ 3 pts...any"

Page 13, Line 14, Illyrian Hoplites: Change "0-8" to "0-12"

Page 13, Line 24, Syracusan-led Spanish Scutarii: Change: "*0-8" to "*0-12"

Page 13, Line 27, Syracusan-led Gallic Warriors: Change: "*0-8" to "*0-12"

6. Thracian 700 BC - 46 AD

Page 14, Line 2, Noble Cavalry: Change "2-8" to "1-8"

Page 14, Line 4, Light Cavalry: Change "12-24" to "11-24"

Page 14, Line 6, Peltasts: Change "16-96" to "15-96"

Page 14, Line 8, Change "3 pts" to "6 pts"

Page 14, Early Period, Line 2, Dioi Mercenary Peltasts: Change "0-8" to "0-12"

Page 14, Early Period, Line 6, Mercenary Greek Peltasts: Add "/LI" after "LMI; add "if LMI, @ 8 pts if LI" after "16 pts"

Page 14, Early Period, Line 10, Allied Greek Hoplites: Change "*6-12" to "*5-12"

Page 14, Early Period, Last line, Add "LMI" before "Peltasts"

Page 15, Line 4, Roman Equites Alares: Change "*1-4" to "*0-4"

7. Lydian, Karian or Lykian 687 BC - 168 BC

Page 16, Karian, Line 6: Change "12-48" to "11-48"

Page 16, Lykian, Line 5: Change "12-36" to "11-36"

Page 16, Lykian, line 7, Change "9 pts" to "8 pts" and "10 pts" to "9 pts"

Page 17, Change Boats to "Yes" for Karians and Lykians"

8. Saite Egyptian 653 BC - 343 BC

Page 18, Early Period, Line 1, Chariotry: Change "*3-9" to "*2-9"

Page 18, Early Period, Line 5, Add new line afterwards: "Extra to give JLS-armed Remnant Assyrian Infantry D @ 4 pts...any"

Page 18, Late Period, Line 4, Mercenary Greek Hoplites: Change "6-24" to "5-24"

9. Oscan 500 BC - 203 BC

Page 19, Campanian, Line 1, Oscan Cavalry: Change "2-10" to "1-10"

Page 19, Lucanian, Line 1, Oscan Cavalry: Change "2-6" to "1-6"

Page 20, Bruttian, Line 1, Oscan Cavalry: Change "2-4" to "1-4"

Page 20, Bruttian, Line 13, Carthaginian-led Spanish Scutarii: Change: "*0-8" to "*0-12"

Page 20, Bruttian, Line 17, Carthaginian-led Gallic Infantry: Change: "*0-8" to "*0-12"

Page 20, Apulian, Line 1, Oscan Cavalry: Change "2-8" to "1-8"

Page 20, Bruttian, Del Line 18 ("Extra to upgrade Carthaginian-led Gallic Warriors...")

10. Lowland Italian 650 BC - 290 BC

11. Early Macedonian 650 BC - 355 BC

Page 23, Line 6, Noble Cavalry: Change "2-8" to "1-8"

Page 23, Line 11, Lowland Spearmen: Change "12-72" to "8-72"

Page 23, Line 19, Illyrians or Dardanians: Change "0-8" to "0-12"

Page 23, Line 20, Thracians: Change "0-8" to "0-12"

Page 24, Line 4, Spartan-led Allied and Mercenary Hoplites: Change "*6-18" to "*5-18"

Page 24, Notes, Line 12, Add "to" between "cohesion" and "the".

Page 24, Notes, Line 13, Add "didn't" between "Greeks" and "pay".

12. Etrusco-Roman/Tullian 578 BC – 355 BC

Page25, Line 23, Hernici Warriors: Change "**6-24" to "**5-24"

13. Early Achaemenid Persian 550 BC - 405 BC

Page 26, Line 2: Del "in LCh"; insert "in chariot-borne Integral Tr" after "standard"

Page 26, Line 7, Persian or Median Cavalry: Change "4-12" to "3-12"

Page 27, Western, Line 7, Thracians: Change "0-8" to "0-12"

Page 27, Eastern, Line 8, Arachosian or Bactrian Spearmen: Change "0-8" to "0-12"

Page 28, List Rules, Add new List Rule: "3) The Sacred Standard only affects Kinsmen, Spearbearer,

Immortal, Persian, Median, Subject, Cappadokian, Arachosian, Bactrian troops."

Page 28, Notes, Line 4, Add "of" between "control" and "most".

Page 28, Notes, Line 5, Change "Asis" to "Asia".

14. Pre-Republican Indian 700 BC - 490 BC

Page 29, Line 9, Chariotry: Change: "6-32" to "5-32"

15. Early Carthaginian 560 BC – 265 BC

Page 30, Line 5, Chariotry: Change "3-8" to "0-6"

Page 30, Line 21, Campanian Mercenaries: Change "0-18" to "0-24"

Page 30, Line 27, Gallic Warriors: Change "0-18" to "0-24"

Page 30, Line 29, Ligurians or Sardinians: Change "0-18" to "0-24"

Page 30, Line 37, Sicilian Greek Hoplites: Change "*6-18" to "*5-18"

Page 30, Line 39, Sicilian Greek Peltasts: Change "*0-8" to "*0-12"

Page 30, Line 40, Sicilian-led Sikels: Change "**0-8" to "**0-12"

16. Syracusan 480 BC - 212 BC

Page 32, Line 5, Greek Cavalry: Change "4-16" to "3-16"

Page 32, Line 12, Citizen Hoplites: Change "6-24" to "5-24"

Page 32, Line 21, Gallic Warriors: Change "0-8" to "0-12"

Page 32, Line 23, Spanish Scutarii: Change "0-8" to "0-12"

Page 32, Line 32, Libyan Chariotry: Change "*2-4" to "*1-4"

Page 32, Line 35, Numidian Cavalry: Change "*6-12" to "*5-12"

17. Late Hoplite Greek 403 BC – 275 BC

Page 33, Line 5, Hoplites: Change "16-48" to "15-48"

Page 33, Line 7, Change "-8 pts" to "-4 pts"

Page 33, Line 12, Move this line, Extra to upgrade Javelinmen, to follow existing Line 14

Page 33, Athenian, Line 6, Thracian Peltasts: Change "0-8" to "0-12"

Page 34, Spartan, Line 3, After "Spartiates" add: "@ 3 pts if general's element, @ "; then after "pts" add "if others"

Page 34, Spartan, Line 12, Syracusan Gallic Warriors: Change "**2-8" to "**2-12"

Page 34, Spartan, Line 14, Syracusan Spanish: Change "**2-8" to "**2-12"

Page 34, Theban, Line 3, Extra to upgrade Hoplites: Change "18-36" to "15-36"

Page 35, List Rules: Add new List Rule "6. A steady body of Spartiate or Lakedaimonian Hoplites may make up to 2 maneuvers and still move up to its full distance as an exception to Warrior 6.12."

Page 35, Notes, Third line up from bottom: Add "some" between "had" and "idea"

18. Late Achaemenid Persian 405 BC - 329 BC

Page 36, Line 2: Del "in LCh"; insert "in chariot-borne Integral Tr" after "standard"

Page 36, Line 11, Persian, et. al., Cavalry: Change "4-24" to "3-24"

Page 36, Line 14, Satrapal Cavalry: Change "8-20" to "3-20"

Page 36, Line 40, Hillmen: Change "0-32" to "0-36"

Page 36, Line 17, Extra to give Reg mounted...Sh, Insert "LC" after "if" and before "generals"

Page 37, Line 9, Scythed Chariots: Change "0-6" to "0-2"

Page 37, List Rules, Add new List Rules: "3) The Sacred Standard does not affect Greeks, Indians,

Phoenicians, Arabs, Egyptian, Saka. 4) Royal Guard Infantry fights 2 full ranks at all times. 5)

Phoenician Marines may embark or disembark from a boat counting it as a maneuver or single march segment; such tropps are considered steady when disembarking as an exception to Warrior 5.221"

Page 37, Notes, 5 lines from the end, Insert: "more than 6 elements of" after "Bactrians" and before "Saka"

19. Bithynian 400 BC - 75 BC

Page 38: Line 22, Galatian Mercenaries: Change "0-8" to "0-12"

Page 38: Line 23, Thracian Mercenaries: Change "0-8" to "0-12"

Page 38: Line 39, Roman-led Asiatic Warriors: Change "*0-6" to "0-12"

20. Camillan Roman 390 BC - 275 BC

Page 39, Line 5, Equites: Change "2-6" to "1-6"

Page 39, Line 18, Anti-elephant Wagons, Add "borne in Integral Tr" after "crew"; Change "0-6" to "0-4"

Page 39, Line 20, Herd of incendiary pigs, Change "0-4" to "0-2"

Page 40, Line 5, Hernici Elite Warriors: Change "*0-8" to "*0-12"

Page 40, Line 6, Hernici Warriors: Change "*6-36" to "*5-36"

Page 40, Notes, Add new last line: "Only Princepes/Hastati/Accensi/Rorarii may accompany Incendiary Pigs."

Page 40, Notes, Add new last line: "Hernici Elite Warriors may fight in mixed units with Hernici Warriors."

21. Gallic 400 BC - 50 BC

Page 41, Line 5, Chariotry: Change "*6-24" to "*3-24"

Page 41, Line 6, Noble Cavalry: Change "6-24" to "3-24"

Page 41, Line 9, Warriors, Change "24-72" to "23-72"

Page 41, Line 13, Slaves or Unwilling Levies: Change "0-8" to "0-12"

Page 41, Line 18, German Noble Cavalry: Change "*2-6" to "*1-6"

Page 41, Line 21, German Foot Warriors: Change "*12-24" to "*11-24"

Page 42, Notes, Add new last line: "Warriors may fight in mixed units of the same order with Slaves or Unwilling levies. If chariots are used, Noble Cavalry minimum is reduced to 1."

22. Alexandrian Macedonian 355 BC - 320 BC

Page 42, Line 3, Companions: Change "4-8" to "3-8"

Page 42, Line 19, Thracian Peltasts: Change "0-18" to "0-24"

23. Alexandrian Imperial 329 BC – 320 BC

Page 44, Line 23, Thracian Peltasts: Change "0-8" to "0-12"

Page 44, Last Line, Indian Javelinmen: Change "*0-8" to "*0-12"

24. Asiatic Early Successor 320 BC – 285 BC

Page 46, Line 11, Pantadapoi Phalangites: Change "8-32" to "7-32"

Page 46, Line 12, Thracian Peltasts: Change "0-8" to "0-12"

25. Lysimachid 320 BC - 281 BC

Page 48, Line 7, Greek Cavalry, Add "or Thessalian" after "Greek"

Page 48, Line 29, Allied Thracian Light Cavalry: Change "*6-12" to "*5-12"

Page 49, List Rule, Delete "Skythian/Tarantine"

26. Macedonian Early Successor 319 BC - 271 BC

Page 50, Line 17, Illyrian or Thracian Peltasts: Change "0-8" to "0-12"

27. Seleucid 320 BC - 83 BC

Page 52, Line 22, Thracian Peltasts: Change "0-8" to "0-12"

Page 52, Line 28, Cretan Archers, Delete ", Sh" and change "8" to "6"

Page 53, Late Period, Line 1, Add ", Agema/Companion/Settler Cavalry upgrade to EHC and before "Thracian Peltast".

Page 53, Late Period, Line 3, Delete "@ 24 pts if general's element,".

Page 53, Notes, Line 8, Delete "near Ancyra", change "273" to "275", add a command and aquotation mark after "Battle", then add "but Seleucus II was defeated by them near Ancyra in 236 BC." after "Battle".

28. Ptolemaic 320 BC - 30 BC

Page 54, Line 12, Cleruch Phalangites, Change "4-16" to "8-16"

Page 54, Line 14, Thracian Peltasts: Change "0-8" to "0-12"

Page 54, Line 17, Cretan Archers, Delete ", Sh" and change "8" to "6"

Page 55, Notes, Fourth line up from the bottom, Delete the sentence that begins with "Because" and ends with "downgraded"..

29. Samnite 500 BC - 290 BC

Page 56, Line 9, Samnite Cavalry: Change "2-8" to "1-8"

Page 56, Line 11, Samnite Infantry: Change "24-72" to "23-72"

Page 56, Line 16, 6 elements width...: Change "0-8" to "0-2"

Page 56, Line 17, Etruscan Cavalry: Change "*2-4" to "*1-4"

Page 56, Line 22, Extra to replace...: Change "1/4-1/2" to "each unit 0-1/4"

Page 56, Line 35, Gallic Warriors: Change "*8-32" to "*8-36"

Page 56, Line 39, Hernici Warriors: Change "*6-24" to "*5-24"

30. Pyrrhic 300 BC - 260 BC

Page 58, Line 7, Greek Cavalry, Delete "/LC" and ", @ 12 pts if LC"

Page 58, Line 7, Greek Cavalry, Add new Line 7a to read as follows: "Tarantine Cavalry Reg C LC JLS, Sh @ 16 pts....0-6"

Page 58, Line 13, Galatian Mercenaries: Change "0-8" to "0-12"

Page 58, Line 15, Illyrian Mercenaries: Change "0-8" to "0-12"

Page 58, Line 19, Javelinmen: Delete "Reg or" and "@ 8 pts if Reg, " and " if LI"

Page 58, Line 29, Add "or Phalangties" after "Greek Hoplites"

Page 58, Line 35, Oscan Spearmen: Change "*6-18" to "*6-24"

31. Pergameme 282 BC – 129 BC

Page 59, Line 6, Xystophoroi Cavalry: Change "2-8" to "1-8"

Page 59, Line 9, Thracian Light Cavalry, Add ", Sh" after "JLS" and change "8 pts" to "12 pts"

Page 60, Line 24, Cappadokian Cavalry: Change "*6-18" to "*5-18"

Page 60, Line 27, Cappadokian Javelinmen: Change "*6-32" to "*6-36"

Page 61, Notes, Fifth line from the bottom: Delete the sentence that begins "The option to upgrade..." and replace it with "Ex-Seleucids have been upgraded from previous interpretations to represent the eventual Pergamene founding of military colonies on the Seleucid model and because such troops were most likely reliable".

32. Galatian 300 BC - 25 BC

Page 61, Line 6, Chariotry: Change "*4-24" to "*3-24"

Page 41, Line 7, Galatian Cavalry: Change "6-24" to "3-24"

Page 62, Notes, Add new last line: "If chariots are used, Noble Cavalry minimum is reduced to 1."

33. Polybian Roman 274 BC - 108 BC

Page 63, Line 6, Spanish Scutarii: Change "0-8" to "0-12"

Page 63, Line 7, Illyrians: Change "0-8" to "0-12"

Page 63, Line 9, Ligurians, Gauls or Freed Slaves: change "0-18" to "0-24"

Page 63, Line 17, Spanish Allied Cavalry: Change "*2-8" to "*1-8"

Page 63, Line 26, Numidian Cavalry: Change "*4-18" to "*3-18"

Page 63, Line 28, Numidian Infantry: Change "*4-18" to "*4-24"

Page 63, Line 32, Pergameme Cavalry: Change "*2-6" to "*1-6"

34. Later Carthaginian 264 BC - 146 BC

Page 64, Line 13, Ligurians or Sardinians: Change "0-18" to "0-12"

Page 65, First Punic War, Delete Line 4 and replace it with "Mercenary Greek Cavalry Reg C HC/LC JLS, Sh @ 30 pts if HC, @ 16 pts if LC...0-4"

Page 65, First Punic War, Add a new Line 8 to read as follows: "Spanish Cavalry Irr C MC/LC JLS, Sh @ 18 pts if MC, @ 12 pts if LC...0-4"

Page 65, First Punic War, Old Line 8 (Spanish Scutarii), Change "0-18" to "0-12"

Page 65, First Punic War, Old Line 11 (Gallic Warriors): Change "0-18" to "0-12"

Page 65, Second Punic War, Line 3, Add ", @ 2 pts if general's element" after "4 pts".

Page 66, Fifth line up from the bottom of the actual troop types, Move the "Extra to

upgrade...Scutarii...to Celtiberians" so that it's the last line of the listed troop types.

Page 66, Notes, 3 lines from the end, Insert: "any" after "if" and before "troops"

35. Bactrian Greek 239 BC - 55 BC

Page 67, Line 20, Arachosian, Bactrian, Gandharan Spearmen: Change "**4-18" to "**4-24"

Page 67, Line 33: Delete line that begins "Extra to upgrade Indian Allied Chariotry"

Page 67, Line 38, Indian Javelinmen: Change "*0-18" to "*0-24"

Page 67, Line 40, Allied Saka Nobles: Change "*2-8" to "*1-8"

Page 67, Arachosian, et al, Line 22, add "if LMI, @ 4 pts if LI" after "pts"

36. Numidian 218 BC - 55 AD

Page 68, Line 4, Numidian Cavalry: Change "8-48" to "7-48"

Page 69, Line 3, Ligurian Deserters: Change "0-8" to "0-12"

37. Hellenistic Greek 275 BC - 146 BC

Page 70, Line 8, Change "0 pts" to "-4 pts"

Page 70, Line 10, Change "Epilemtoi" to "Epilektoi"

Page 70, Line 12, Illyrians: Change "0-8" to "0-12"

Page 70, Line 4, Thracians: Change "0-8" to "0-12"

Page 71, Line 1, Aitolian, Change "-2 pts" to "-4 pts"

Page 72, Notes, Add new last line: "Only Unreformed Hoplites/Thureophoroi and/or any LI accompany Incendiary Pigs."

38. Later Macedonian 270 BC - 168 BC

Page 72, Line 1, Thracian Light Cavalry, Add ", Sh" after "JLS" and change "8 pts" to "12 pts"

Page 72, Line 16, Illyrian Mercenaries: Change "0-8" to "0-12"

Page 72, Line 26, Cretan Archers, Add "C" after "Reg"

Page 73, Notes, Last Line, Change "Aitolian" to "Achaean"

39. Spanish 264 BC - 19 BC

Page 74, Line 5, Round Shield Cavalry: Change "6-24" to "5-24"

Page 74, Line 10, Incendiary Ox Cart, Change "0-4" to "0-2"

Page 74, Iberian, Line 2, add "@ 3 pts" after "Mercenaries".

Page 75, Line 1, Carthaginian-led Gallic Infantry: Change "*0-6" to "*0-12"

Page 75, Notes, Add new last line: "Only Scutarii and/or Caetrati may accompany Incendiary Ox Carts.

40. Maccabean Jewish 166 BC - 104 BC

Page 76, Line 12, Guerilla Javelinmen: Change "**12-72" to "**11-72"

Page 76, Add List Rule: "Irr E LI can be purchased and is costed as a 2 figure element."